## NFHS Edition

- 1. A1 is dribbling the ball in their front court, B1 knocks the ball away, Team A is no longer in Team Control. T-F
- 2. Jumper A1 legally taps the ball to start the game, jumper B1 catches the ball. The U1 rules a jump ball violation and resets the game clock to 8:00. T-F.
- 3. A1 is fouled by B3 on a drive to the basket. The try is unsuccessful. A1 then taunts B1 and this is A1's second technical foul. Team A's Head Coach will select a substitute from Team A's bench to shoot A1's free throws. T-F
- 4. In question #3, the fouls will be attempted in the order of occurrence. T-F
- 5. At 1:32 in the 4th quarter, A1 rebounds, dribbles and B3 taunts A3. After the technical foul, Team A will receive the ball at the point of interruption. T-F

## Answers:

- 1. False-4-12-3-a-c.
- 2. False- 5-9-2.
- 3. True- 8-2.
- 4. True- 8-6-2.
- 5. False- 10-4-Penalty.

## **Teaching Points:**

- 1. Master Definitions.
- 2. Have Excellent Clock Awareness
- 3. Have Excellent Crew Dynamics.
- 4. When the Ball is Dead be Alive.
- 5. Master Penalties.
- 6. Know Rule Differences.