

2024 Federation Rule Corrections

1. Rule 4.5.3 Situation A: During normal play, A1 makes a pass to A2. While the ball is in flight, B1 commits (a) a technical foul or (b) a personal foul. RULING: In (a) the official calls out 'play on' and the 'play on' is over if the pass is completed. If the pass is not completed, award the ball to team A. In (b) Flag down immediate whistle – Correction should read (b) Flag down "slow whistle."

2. 4.19.5 Situation B.

"The goalkeeper makes a save. When out of the crease, A1 legally checks B1 back into the crease, while A1 is still in possession of the ball. RULING: Ball awarded to Team A."

The correction was to denote that the goalkeeper is B1. This is basically a re-entry violation on the part of the goalkeeper.

3. Rule 6.5.2 Sit D, (p. 75) During the course of play, goalkeeper B1's stick becomes broken or any other mandatory equipment becomes broken or dislodged. RULING: The officials will stop play as soon as they notice the problem, regardless of whether the goalkeeper is in or out of the crease. However, if a shot is already in flight when the equipment becomes broken or dislodged, the shot will be allowed to come to its normal conclusion before the whistle blows to stop play.

Points to consider a.) According to rule 4.34.1 (p. 55) If a player loses any mandatory personal equipment in a scrimmage area or a player is apparently injured, play shall be suspended immediately. A goalkeeper when out of the crease, is treated like any other player." b.) Rule 4.14.4 (p. 48) No defensive player, other than a properly equipped goalkeeper, can enter the player's own crease with the perceived intent of blocking a shot as acting as a goalkeeper. NOTE: Officials will stop play as soon as they notice this situation. However, if a shot is already in flight when this is noticed, the shot will be allowed to come to its normal conclusion before the whistle blows to stop play.

4. goalie in the crease, stick breaks, delete "regardless of whether goalie is in or out of crease"....