Questions:
1. Inbounder A-1 is ready to throw the ball onto the floor. B-3 reaches across the plane and knocks the ball out of A-1’s hands. The trail official rules a technical foul on B-3 for delay of game. True or False?
2. A-1 has a throw-in. B-1 reaches across the plane and holds A-1. Is this a personal or technical foul?
3. When there is only one player participating for a team, the team shall forfeit the game unless the referee believes that team has an opportunity to win the game. True or False?
4. A player who has been replaced or directed to leave the game must not re-enter before the next opportunity to substitute after the clock has been properly restarted following the substitution for them. True or False?
5. A player is one of five team members who are legally on the court at any given time except intermission. True or False?

Teaching Points:
1. Read five Case Book plays every day.
2. Master penalties.
3. Master definitions.
4. Substitutions can change the personality of your game.
5. Substitutions can change match-ups in your game.

Answers:
1. True; Case Book 10.4.10, Situation A (b).
2. Intentional personal foul; Case Book 10.4.10, Situation C.
3. True; Rule 3-1-Note.
4. True; Rule 3-3-4.
5. True; Rule 4-34-1.