2016 MPSSAA Basketball Quiz #8

- 1. A-1 and B-1 foul one another at approximately the same time. The contact occurred during a live ball. Is this a double personal foul or a double technical foul?
- 2. A-1 and B-1 foul one another at approximately the same time. The contact occurred during a dead ball. The lead official rules a double technical foul on A-1 and B-1. True or False?
- 3. A-1 is dribbling the ball on the perimeter. A-3 and B-3 foul each other in the low post at approximately the same time. The lead official rules a double personal foul on A-3 and B-3. After the ruling, A-3 and B-3 taunt one another at the same time. The lead official rules a double technical foul on A-3 and B-3. The result is A-3 will receive 2 personal fouls, B-3 will receive 2 personal fouls and each team will receive 2 team fouls. The game will continue from the point of interruption with Team A having possession where A-1 was dribbling on the perimeter. True or False?
- 4. As A-1 drives for the basket, jumps and releases for a try, contact occurs between A-1 and B-1. The center official rules a "charge" and the lead official rules a "block". The ball goes into the basket. What is the correct way to handle this situation?
- 5. The dribble and traveling rules are not in effect for the jump ball, throw-in, or free throw situations. True or False?

Answers:

- 1. Double personal foul; Case Book 4.19.8, Situation A.
- 2. True; Case Book 4.19.8, Situation A.
- 3. True; Case Book 4.19.8, Situation B.
- 4. Basket counts, double foul on A-1 and B-1. Team B is entitled to run the end line; Case Book 4.19.8, Situation.
- 5. True; Rule 6-1-1.

Teaching Points:

- 1. Identify match-ups in the post.
- 2. Try to call the first foul in the post.
- 3. Review penalties.
- 4. Know the point of interruption after double fouls and correctable error situations.
- 5. Let the lead official adjudicate block/charge plays going to the basket. If the contact is substantial and the lead has "no whistle", then the trail or center official will have a cadence whistle and make the ruling.